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The case for a cooperative stack for wireless multihop networks

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Cooperative protocols

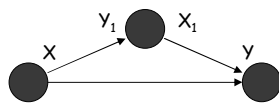
- Cooperative protocol:
 - This is a too vague term: In any communication protocol there is some form of cooperation!
 - Cooperation is related with who owns the system and who benefits from system's operation.
- Possible (probably unsatisfactory) definition:
 - Protocols which opportunistically exploit broadcast transmission for resource sharing.
 - In other words, they do not use the point-to-point abstraction for wireless links as it is done in most L2-4 current protocols.
- Broadcast transmission is for free. Broadcast reception and promiscuous processing, however, is not for free:
 - eg: typical WiFi NIC power consumption: Tx: 1.5 W, Rx: 1 W, Idle <100mW.

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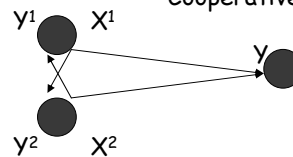
Cooperative protocols

- First proposals come from the Information Theory community:
 - Relay channel
 - '71: Introduced by Van der Meulen.
 - '79: Capacity region for the degraded relay channel found by Cover & ElGamal [Cov79].
 - Renewed interest: Extension to Cooperative Diversity
 - '99: Sendonaris, Erkip & Aazghan [Sen99]
 - '02: Laneman & Wornell [Lan02].

Relay channel



Cooperative diversity



Decode & forward: Relay decodes the signal, and retransmits the same signal or some information extracted from this signal (e.g. parity bits)

Amplify&forward : Relay amplifies and retransmits the same signal or a quantized version of the signal.

Cooperative protocols

- Some cooperation techniques:
 - Cooperation to improve link quality
 - Cooperative diversity transmission systems
 - C-ARQ, C-ARQ/FC, MASA, etc
 - Cooperation to increase path reliability in presence of mobility
 - C-Relaying
 - Cooperation to increase path reliability in presence of fading
 - Opportunistic Relaying
 - Cooperation to increase network capacity
 - Network coding
 - Cooperation to increase network security
 - Cooperative IDS
 - Cooperation for node location

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Cooperation to improve link quality

- Cooperation in Wireless Transmission:
 - Cooperative diversity [Sen99], [Lan02],
 - Virtual MIMO,
 - Virtual antenna arrays
- Cooperation in Link Reliability protocols:
 - Cooperative ARQ [Zha05] [Mon05], [Dia05]
 - Cooperative ARQ/FC [Miu05], [Mor05],[Mor07]

Source

Cooperators

Destination

Cooperative diversity

time

1...N/4 N/4+1...N/2

ARQ/FC

Bits

```

1011001001001000111001
1011001010101000111001
1101001001001000111001
          
```

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Cooperation to increase path robustness

- Cooperation for fixed networks:
 - Opportunistic forwarding: SDF [Lar01], ExOR [Bis05], [Ble06]
- Cooperation for mobile networks:
 - Cooperative Relaying [Gar05]

Source

Destination

Opportunistic Forwarding

Relay node

Candidate nodes

data

ack

Fwnd

Fwnd ACK

data

etc...

S

B₀

Cloud

A₁

A₂

B₁

B₂

B₃

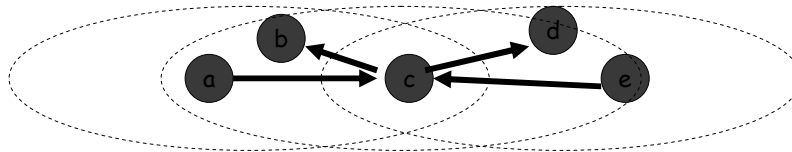
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Cooperative Relaying

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Cooperation to increase network throughput

- **Cooperation to increase network throughput**
 - Cooperation in Network transport:
 - Network coding [Ahl00] [Kat05]



Node *a* sends a packet to *c* which has to relay the packet to *d*.
 This packet is also received by *b*
 Node *e* sends a packet to *c*, which has to relay the packet to *b*.
 This packet is also received by *d*
 Node *c* XORs both packets and sends them in broadcast.
 Nodes *b* and *d* can recover the intended packet from this
 Broadcasted packet, XORing the packet with the stored packet
 Throughput increases by 4/3

The benefits of cooperation

C-ARQ

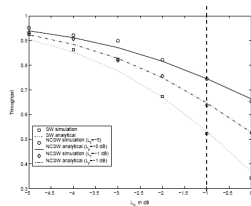


Figure 15: Throughput vs. fading margin of the primary channel

Cooperative Relaying

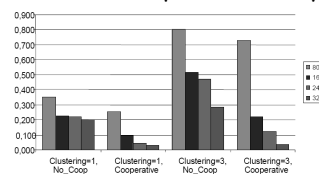


Figure 5: Packet loss rate

Opportunistic forwarding

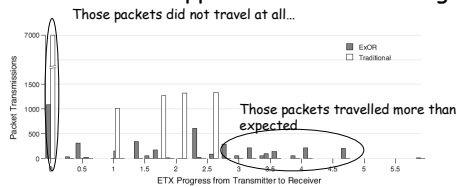


Figure 12: Distance traveled towards N24 in ETX space by each transmission. The X axis indicates the difference in ETX metric between the sending and receiving nodes; the receiver is the next hop for traditional routing, and the highest-priority receiving node for ExOR. The Y axis indicates the number of transmissions that travel the corresponding distance. Packets with zero progress are not received by the next hop (for traditional routing) or by any higher-priority node (for ExOR).

Network Coding

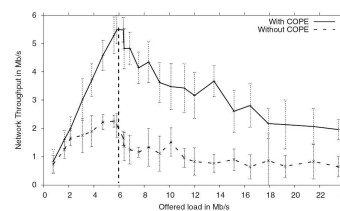


Figure 12—COPE can provide a several-fold (3-4x) increase in the throughput of wireless Ad hoc networks. Results are for UDP flows with randomly picked source-destination pairs, Poisson arrivals, and heavy-tail size distribution.

Cooperative protocols: Cost and barriers

- Cooperation incentives
 - Why should I use my resources for the benefit of the others?
 - Not an issue in some applications
- Processing overload
 - Should I process every packet I hear?
- Cooperation overhead
 - MAC signaling
- Interaction with TCP/IP

A cooperative stack

- Current communication stacks for ad-hoc networks are not designed to exploit the wireless transmission characteristics:
 - E.g: Broadcast transmission limits multihop wireless network capacity (Gupta, Kumar '00).
 - However, it also presents some benefits that could be exploited.
- Lack of some important issues. Eg:
 - Addressing scheme
 - Forwarding scheme
 - Adequate MAC signalling
 - Protocol stack organization

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- New abstractions and addressing schemes

Frames can be addressed to a "cloud",
i.e. a set of a node and its cooperators.

$\langle @A_1, 0 \rangle$: Node A_1
 $\langle @A_1, 1, n \rangle$: Nodes of cloud B_1 (built around A_1). n is used to keep track of changes in cloud membership.

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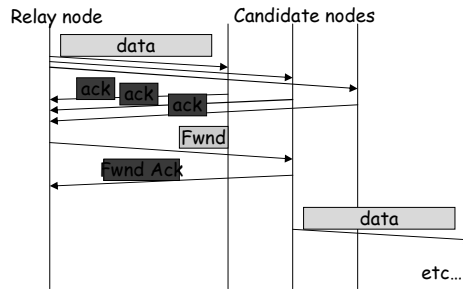
Example: In C-ARQ, S sends frames with destination address $\langle @D, 1, n \rangle$. D's cooperators keep temporarily these frames, while other nodes discard them.

Example: In C-Relaying, S sends frames with destination address $\langle @A_1, 1, n \rangle$. A_1 's cooperators keep temporarily these frames, while other nodes discard them.

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A cooperative stack

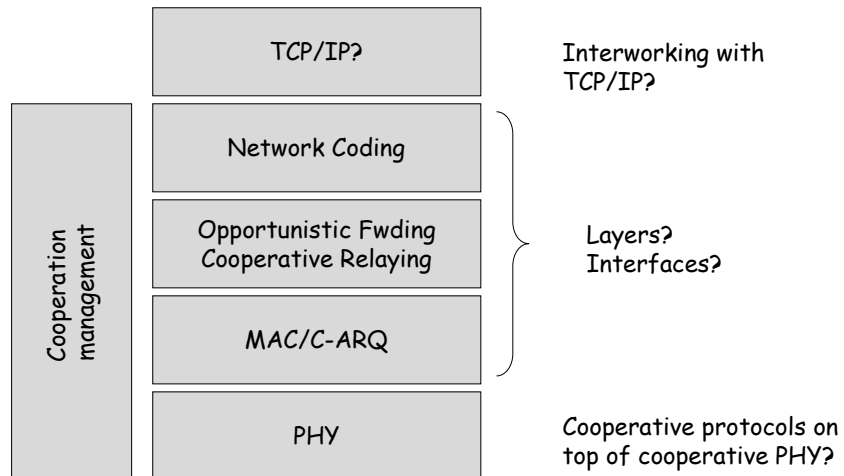
• MAC signaling



- Several ACK packets per data packet
- ACKs generated by nodes which are not the intended receivers
- Coordination overhead

A cooperative stack

• Stack organization



Conclusions

- Cooperation is a promising technique for future (multihop) wireless networks
- Current communication stacks do not incorporate the adequate abstractions, layering, etc to accommodate cooperation
- Challenge: to define a "cooperative stack"
- Some important issues:
 - Addressing scheme
 - Forwarding scheme
 - Adequate MAC signalling
 - Protocol stack organization

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